

Basic Data Structures

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Organizing Data in Memory

Array

Linked
List

Stack &
Queue

Tree

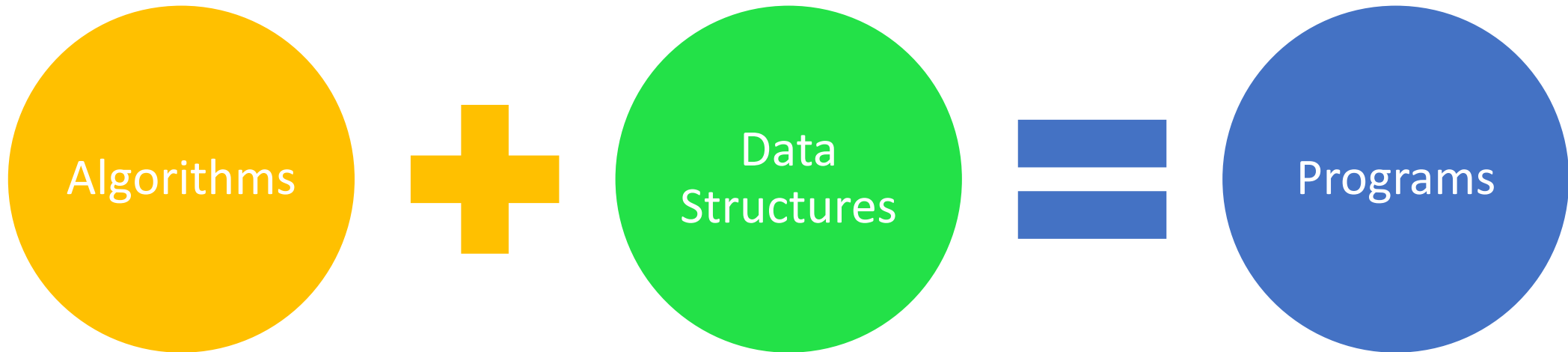
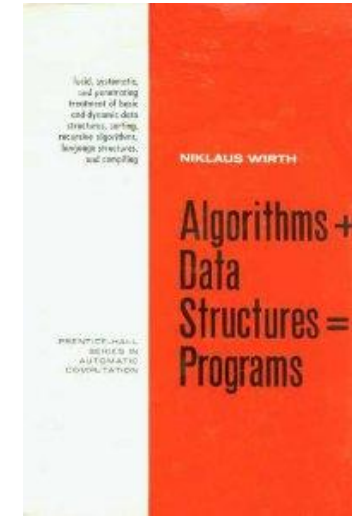
Graph

Hash
Table




Data Structures and Algorithms

- Niklaus Wirth, 1976



The Algorithms (github.com/TheAlgorithms)

requests Issues Marketplace Explore



The Algorithms

Open Source resource for learning Data Structures & Algorithms and their implementation in any Programming Language

India <https://the-algorithms.com/> [@the_algorithms](#) 1anuppanwar@gmail.com, dynamitec...

Repositories 31 Packages People 71 Projects

Pinned repositories

 Python All Algorithms implemented in Python ● Python ☆ 106k 🍴 29.6k	 Java All Algorithms implemented in Java ● Java ☆ 36.9k 🍴 12.4k	 C Collection of various algorithms in mathematics, machine learning, computer science, physics, etc implemented in C for educational purposes. ● C ☆ 9.2k 🍴 2.5k
 Go Algorithms Implemented in GoLang ● Go ☆ 5.3k 🍴 1.1k	 Javascript A repository for All algorithms implemented in Javascript (for educational purposes only) ● JavaScript ☆ 10k 🍴 1.9k	 C-Plus-Plus Collection of various algorithms in mathematics, machine learning, computer science and physics implemented in C++ for educational purposes. ● C++ ☆ 11.9k 🍴 3.6k



Time Complexity (Big O Notation)

- Big-O is about finding an asymptotic upper bound
 - Ex: $O(n^2)$, n is the input size.

- Formal definition of Big-O:

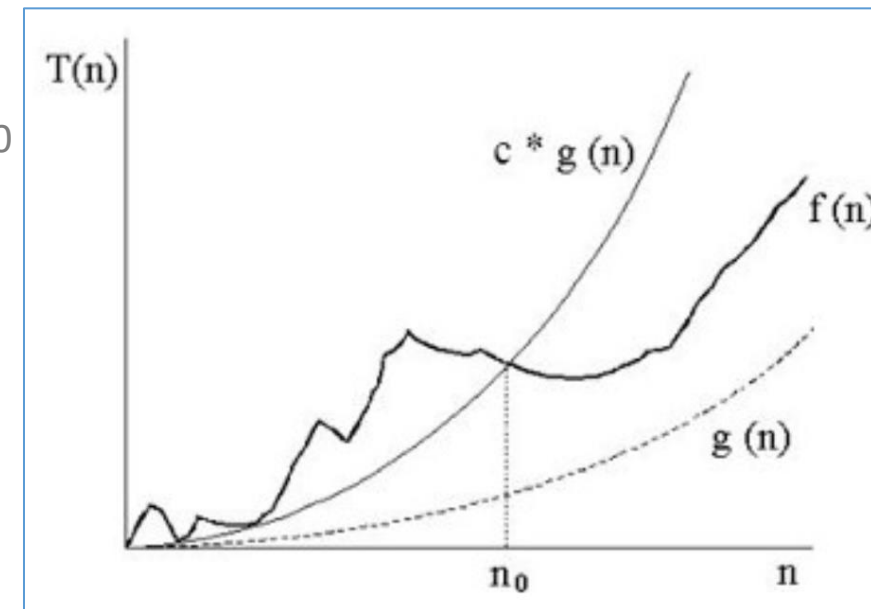
- $f(N) = O(g(N))$, is there exists positive constants c , N_0 such that

- $f(N) \leq c \cdot g(N)$ for all $N \geq N_0$

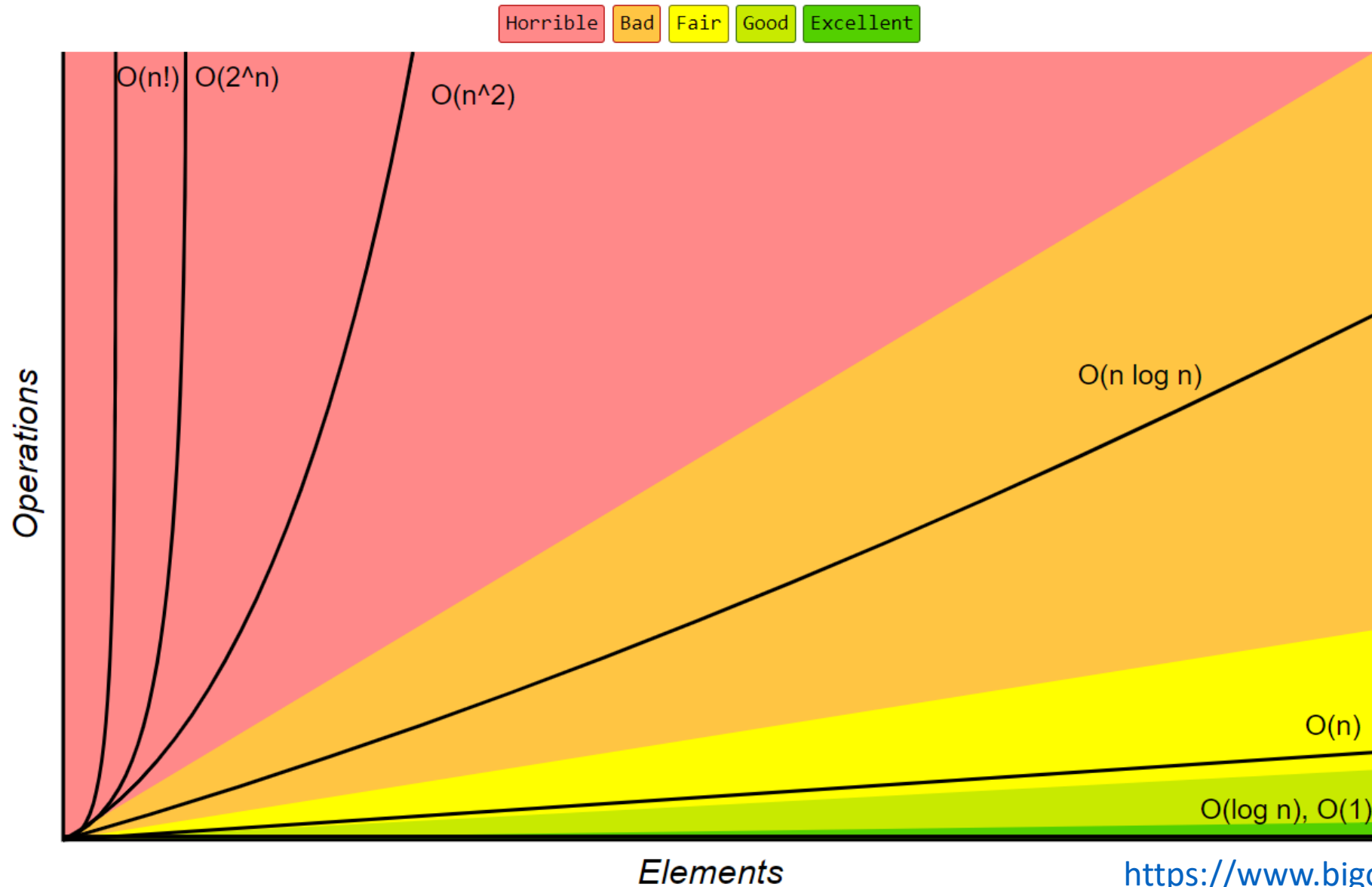
- We are concerned with how f grows when N is large
 - Not concerned with small N or constant factors

- “ $f(N)$ grows no faster than $g(N)$ ”

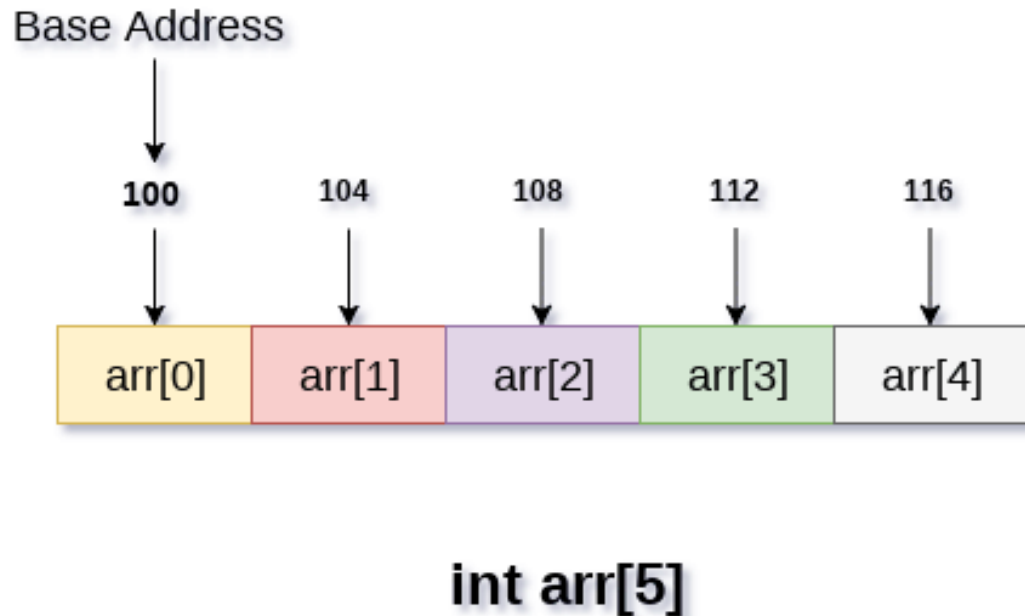
[CSE 373 Slides from University of Washington](#)



Big-O Complexity Chart



Java Array



```
public class ArrayDemo {
    public static void main(String []args) {
        ArrayDemo ad = new ArrayDemo();
        int arr[] = {1, 2, 3, 4, 5};
        int sum = ad.summation(arr);
        System.out.println(sum);
    }

    public int summation (int arr[])
    {
        int sum=0;
        for (int i = 0; i < 5; i++)
        {
            sum = sum + arr[i];
        }
        return sum;
    }
}
```



String Array

- Loop through data in an array

```
String[] cars = {"Lexus", "BMW", "Benz", "Tesla"};

for (int i = 0; i < cars.length; i++) {
    System.out.println(cars[i]);
}

for (String car : cars) {
    System.out.println(car);
}
```



Multi-dimensional Array

```
public class StrTest
{
    public static void main(String[] args) {
        int[][] myNumbers = { {1, 2, 3, 4}, {5, 6, 7} };

        for (int i = 0; i < myNumbers.length; ++i) {
            for(int j = 0; j < myNumbers[i].length; ++j) {
                System.out.println(myNumbers[i][j]);
            }
        }
    }
}
```



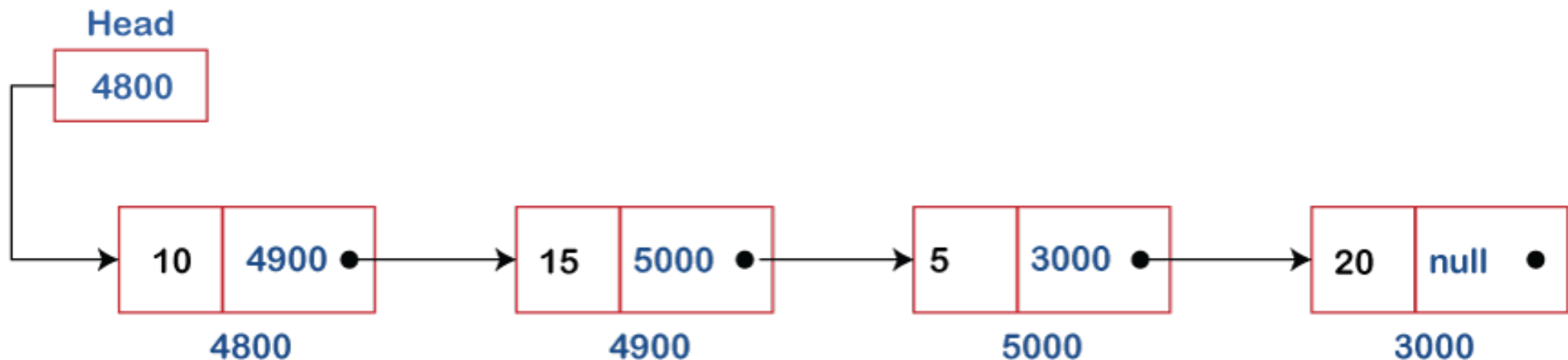
Time Complexity of Array

Algorithm	Average Case	Worst Case
Access	$O(1)$	$O(1)$
Search	$O(n)$	$O(n)$
Insertion	$O(n)$	$O(n)$
Deletion	$O(n)$	$O(n)$



Linked List

- Collection of elements, but the elements are not stored continuously in memory



Linked List vs. Array

- Dynamic data structure
 - Create nodes when new data arrive
- Constant time of insertion and deletion
- Memory efficient?
 - Array requires pre-allocated memory, linked list's memory is dynamically assigned
 - Linked list needs additional node pointer for each datum, which lead to more total memory



Time Complexity of Linked List

Algorithm	Average Case	Worst Case
Access	$O(n)$	$O(n)$
Search	$O(n)$	$O(n)$
Insertion	$O(1)$	$O(1)$
Deletion	$O(1)$	$O(1)$



SinglyLinkedList

- class **Node**

```
class Node {
    int value; // Data value
    Node next; /** Point to the next node */

    Node() {}

    Node(int value) {
        this(value, null);
    }

    Node(int value, Node next) {
        this.value = value;
        this.next = next;
    }
}
```



SinglyLinkedList Functions

- insertHead(int x)
- Insert(int data)
- insertNth(int data, int position)
- deleteHead()
- delete()
- deleteNth(int position)



insertNth(...)

```
public void insertNth(int data, int position) {
    checkBounds(position, 0, size);
    Node newNode = new Node(data);
    if (head == null) {
        /* the list is empty */
        head = newNode;
        size++;
        return;
    } else if (position == 0) {
        /* insert at the head of the list */
        newNode.next = head;
        head = newNode;
        size++;
        return;
    }
    Node cur = head;
    for (int i = 0; i < position - 1; ++i) {
        cur = cur.next;
    }
    newNode.next = cur.next;
    cur.next = newNode;
    size++;
}
```



deleteNth(...)

```
public void deleteNth(int position) {
    checkBounds(position, 0, size - 1);
    if (position == 0) {
        Node destroy = head;
        head = head.next;
        destroy = null; /* clear to let GC do its work */
        size--;
        return;
    }
    Node cur = head;
    for (int i = 0; i < position - 1; ++i) {
        cur = cur.next;
    }

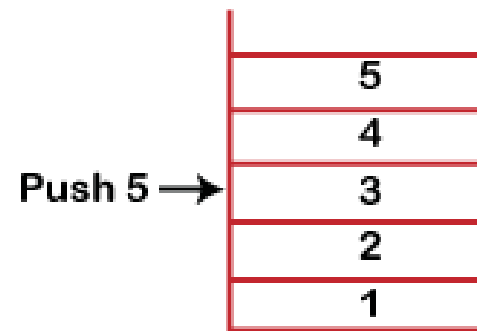
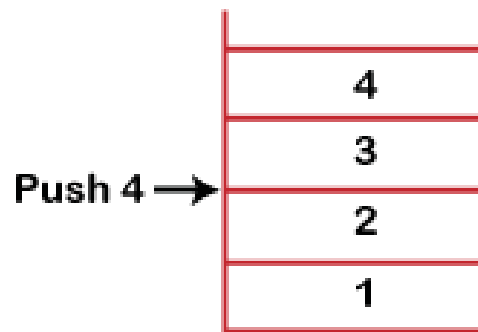
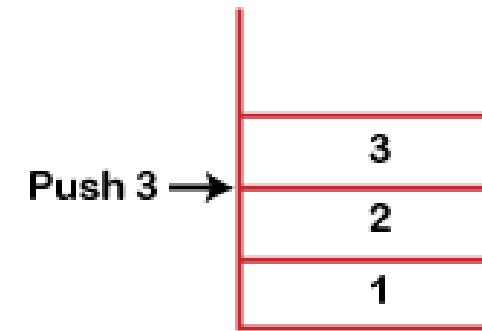
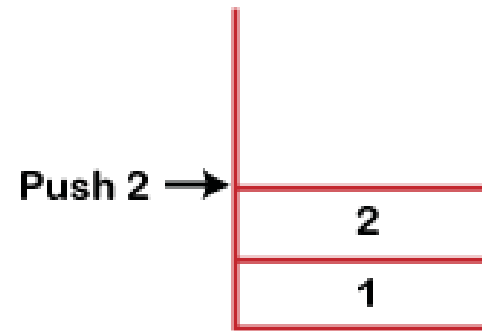
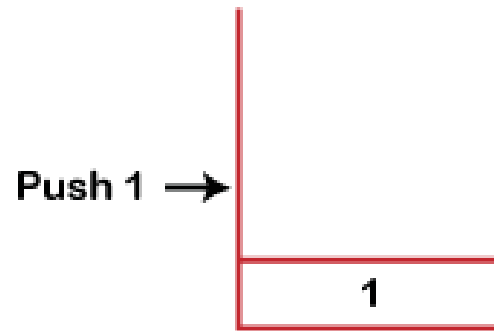
    Node destroy = cur.next;
    cur.next = cur.next.next;
    destroy = null; // clear to let GC do its work

    size--;
}
```



Stack

- Last-In First-Out (LIFO)

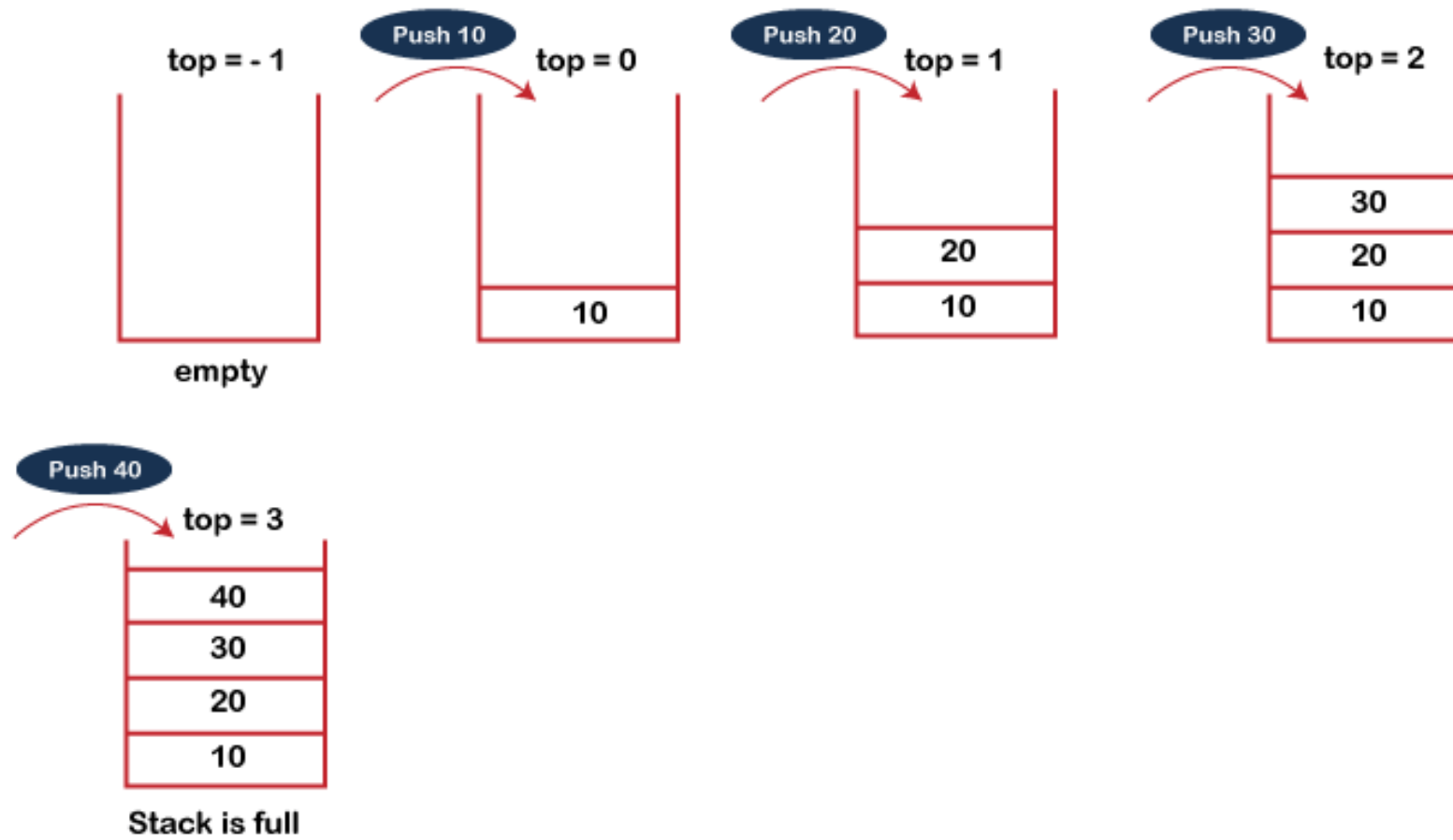


Standard Stack Operations

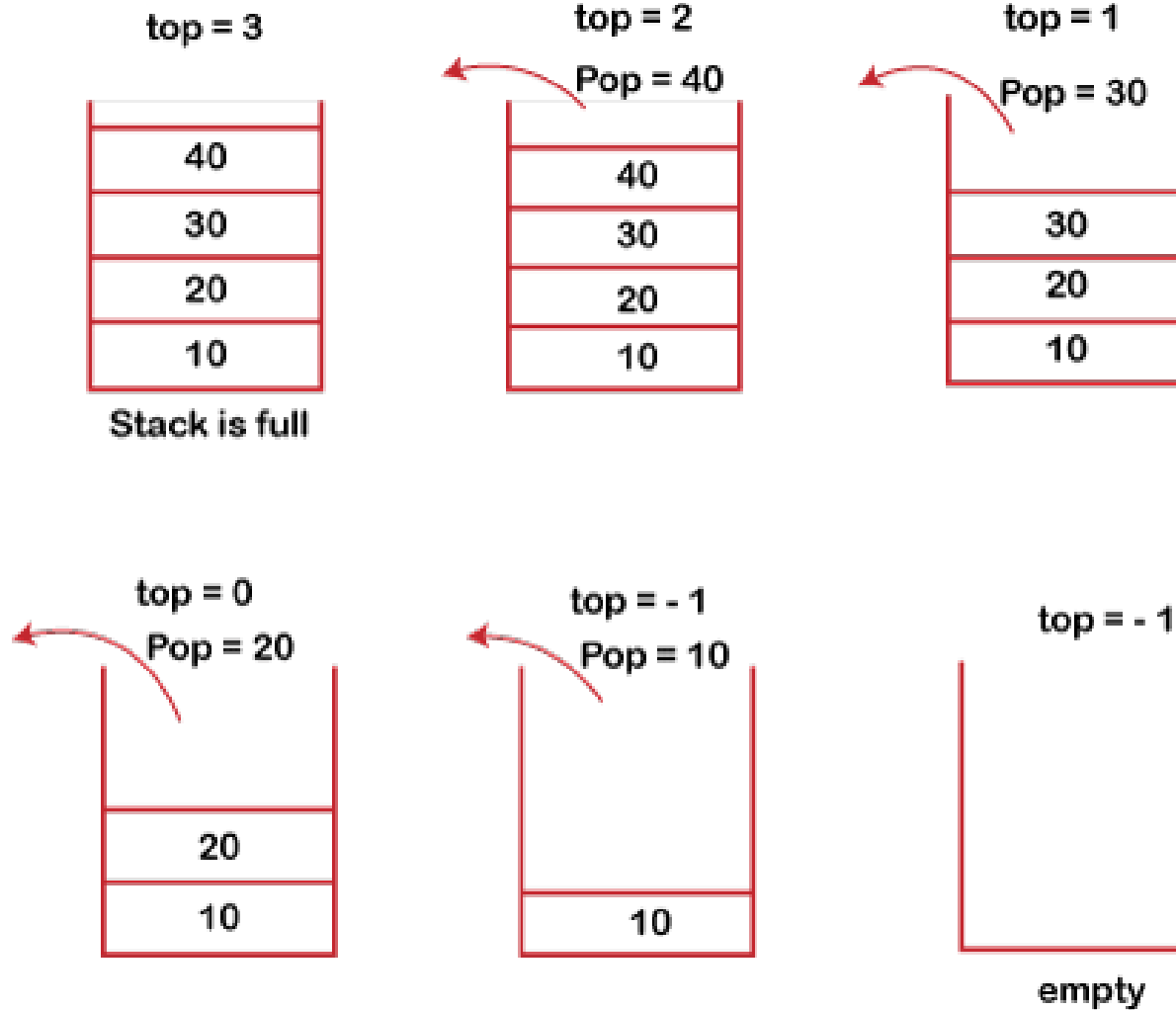
- **push():** Insert an element in a stack
- **pop():** Delete an element from the stack
- **isEmpty():** Check whether the stack is empty or not.
- **isFull():** Check whether the stack is full or not.
- **peek():** Return the element at the given position.
- **count():** Return the total number of elements in a stack.



Push Operation



Pop Operation



StackArray (3-1)

- Use array to save data
- Auto-resize if necessary

```
public class StackArray {
    private static final int DEFAULT_CAPACITY = 10;
    private int maxSize;
    private int[] stackArray;
    private int top;

    public StackArray() { this(DEFAULT_CAPACITY); }
    public StackArray(int size) {
        maxSize = size;
        stackArray = new int[maxSize];
        top = -1;
    }
    public void push(int value) {
        if (!isFull()) { // Check for a full stack
            top++;
            stackArray[top] = value;
        } else {
            resize(maxSize * 2);
            push(value); // don't forget to push after resizing
        }
    }
    .....
    .....
}
```



StackArray (3-2)

- pop()
 - Pop a value, downsize the array if total data is less than maxSize / 4

```
public class StackArray {
    .....
    .....
    public int pop() {
        if (!isEmpty()) { // Check for an empty stack
            return stackArray[top--];
        }
    }

    public int isEmpty() {
        return (top == -1);
    }

    public int peek() {
        if (!isEmpty()) { // Check for an empty stack
            return stackArray[top];
        } else {
            System.out.println("The stack is empty, can't peek");
            return -1;
        }
    }
    .....
}
```



StackArray (3-3)

```
public class StackArray {
    .....
    public boolean isEmpty() {
        return (top == -1);
    }
    public boolean isFull() {
        return (top + 1 == maxSize);
    }
    public void makeEmpty() {
        top = -1;
    }
    public int size() {
        return top + 1;
    }
    private void resize(int newSize) {
        int[] transferArray = new int[newSize];

        for (int i = 0; i < stackArray.length; i++) {
            transferArray[i] = stackArray[i];
        }
        // This reference change might be nice in here
        stackArray = transferArray;
        maxSize = newSize;
    }
    .....
}
```



Test StackArray

- Create a stack with max size 4
- Push 4 data into the array

```
public class StackArray
{
    public static void main(String[] args) {
        // Declare a stack of maximum size 4
        StackArray myStackArray = new StackArray(4);

        assert myStackArray.isEmpty();
        assert !myStackArray.isFull();

        // Populate the stack
        myStackArray.push(5);
        myStackArray.push(8);
        myStackArray.push(2);
        myStackArray.push(9);

        assert !myStackArray.isEmpty();
        assert myStackArray.isFull();
        assert myStackArray.peek() == 9;
        assert myStackArray.pop() == 9;
        assert myStackArray.peek() == 2;
        assert myStackArray.size() == 3;
    }
    ...
}
```



PEMDAS (先乘除後加減)

- Parenthesis, Exponents, Multiplication, Division, Addition, Subtraction (PEMDAS)

Operators	Symbols
Parenthesis	(), { }, []
Exponents	^
Multiplication and Division	*, /
Addition and Subtraction	+, -



Infix and Postfix Expression

- Infix: $3*4 + 2*5$
- Postfix: $3\ 4\ *\ 2\ 5\ *\ +$
- Evaluate Postfix:

Input	Stack	
3 4 * 2 5 * +	empty	Push 3
4 * 2 5 * +	3	Push 4
*2 5 * +	4 3	Pop 3 and 4 from the stack and perform $3*4 = 12$. Push 12 into the stack.
2 5 * +	12	Push 2
5 * +	2 12	Push 5
*+	5 2 12	Pop 5 and 2 from the stack and perform $5*2 = 10$. Push 10 into the stack.
+	10 12	Pop 10 and 12 from the stack and perform $10+12 = 22$. Push 22 into the stack.



Infix to Postfix using a Stack

- Infix expression

– $K + L - M * N + (O^P)$

Input Expression	Stack	Postfix Expression
K		K
+	+	
L	+	K L
-	-	K L +
M	-	K L + M
*	- *	K L + M
N	- *	K L + M N
+	+	K L + M N * K L + M N * -
(+ (K L + M N * -
O	+ (K L + M N * - O
^	+ (^	K L + M N * - O
P	+ (^	K L + M N * - O P
)	+	K L + M N * - O P ^



Infix to Postfix

```
public static String infix2PostFix(String infixExpression) throws Exception {
    if (!BalancedBrackets.isBalanced(infixExpression)) {throw new Exception("invalid expression");}
    StringBuilder output = new StringBuilder();
    Stack<Character> stack = new Stack<>();
    for (char element : infixExpression.toCharArray()) {
        if (Character.isLetterOrDigit(element)) {
            output.append(element);
        } else if (element == '(') {
            stack.push(element);
        } else if (element == ')') {
            while (!stack.isEmpty() && stack.peek() != '(') {
                output.append(stack.pop());
            }
            stack.pop();
        } else {
            while (!stack.isEmpty() && precedence(element) <= precedence(stack.peek())) {
                output.append(stack.pop());
            }
            stack.push(element);
        }
    }
    while (!stack.isEmpty()) {
        output.append(stack.pop());
    }
    return output.toString();
}
```



Test InfixToPostfix

```
import java.util.Stack;
public class InfixToPostfix {
    public static void main(String[] args) throws Exception {
        assert "32+".equals(infix2PostFix("3+2"));
        assert "123++".equals(infix2PostFix("1+(2+3)"));
        assert "34+5*6-".equals(infix2PostFix("(3+4)*5-6"));
    }
    public static String infix2PostFix(String infixExpression) throws Exception {.....}
    private static int precedence(char operator) {
        switch (operator) {
            case '+':
            case '-':
                return 0;
            case '*':
            case '/':
                return 1;
            case '^':
                return 2;
            default:
                return -1;
        }
    }
}
```



Queue

- First In First Out list (FIFO)



Data Structure	Time Complexity								Space
	Average				Worst				Worst
	Access	Search	Insertion	Deletion	Access	Search	Insertion	Deletion	
Queue	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$

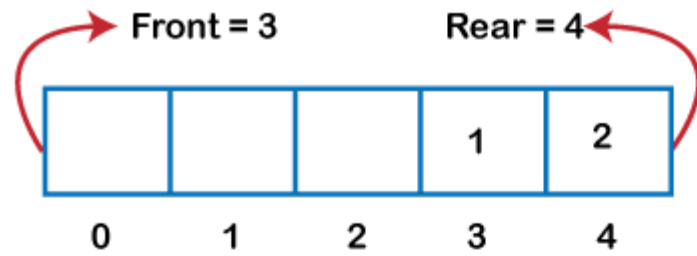


Standard Queue Operations

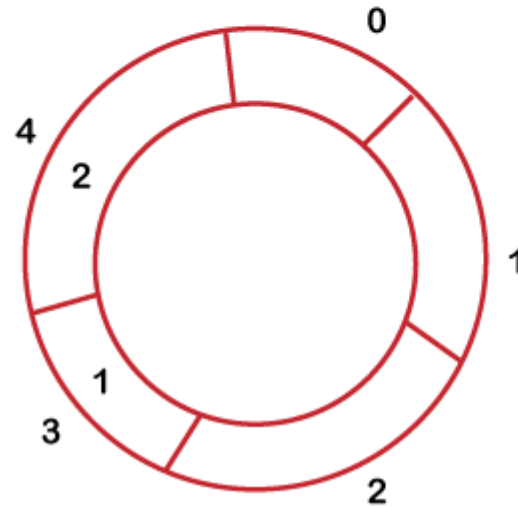
- **Enqueue:** Insert the element at the rear end of the queue.
- **Dequeue:** Delete and return data from the front-end
- **Peek:** Return the top element in the queue but does not delete it.
- **Queue overflow (isFull):** Check if the queue is full.
- **Queue underflow (isEmpty):** Check if the Queue is empty



Circular Queue



Circular Queue Representation



Queue (2-1)

- Implement circular queue

`rear = (rear + 1) % maxSize`

```
class Queue {
    private static final int DEFAULT_CAPACITY = 10;
    private int maxSize;
    private int[] queueArray;
    private int front;
    private int rear;
    private int nItems;
    public Queue() {
        this(DEFAULT_CAPACITY);
    }
    public Queue(int size) {
        maxSize = size;
        queueArray = new int[size];
        front = 0;
        rear = -1;
        nItems = 0;
    }
    public boolean insert(int x) {
        if (isFull()) return false;
        rear = (rear + 1) % maxSize;
        queueArray[rear] = x;
        nItems++;
        return true;
    }
    }.....}
```



Queue (2-2)

```
class Queue {  
.....  
    public int remove() {  
        if (isEmpty()) {  
            return -1;  
        }  
        int temp = queueArray[front];  
        front = (front + 1) % maxSize;  
        nItems--;  
        return temp;  
    }  
    public int peekFront() {  
        return queueArray[front];  
    }  
    public int peekRear() {  
        return queueArray[rear];  
    }  
    public boolean isEmpty() { return nItems == 0;}  
    public boolean isFull() {return nItems == maxSize;}  
    public int getSize() {  
        return nItems;  
    }  
}}
```



Test Queue

```
public class Queues {
    public static void main(String[] args) {
        Queue myQueue = new Queue(4);
        myQueue.insert(10);
        myQueue.insert(2);
        myQueue.insert(5);
        myQueue.insert(3);
        // [10(front), 2, 5, 3(rear)]

        System.out.println(myQueue.isFull()); // Will print true

        myQueue.remove();
        // [10, 2(front), 5, 3(rear)]

        myQueue.insert(7);
        // [7(rear), 2(front), 5, 3]

        System.out.println(myQueue.peekFront()); // Will print 2
        System.out.println(myQueue.peekRear()); // Will print 7
        System.out.println(myQueue.toString()); // Will print [2, 5, 3, 7]
    }
}
```



Time Complexity of Stack and Queue

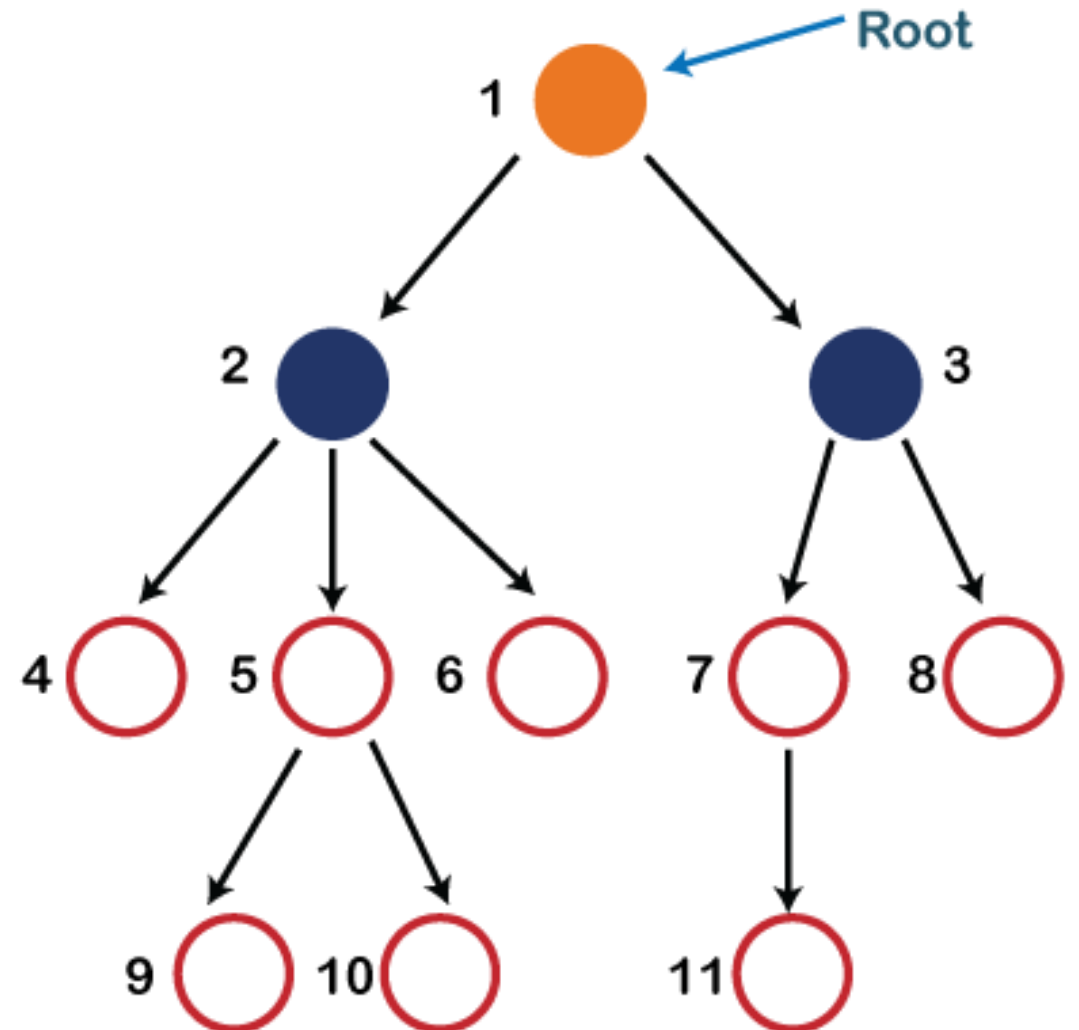
Algorithm	Average Case	Worst Case
Access	$O(n)$	$O(n)$
Search	$O(n)$	$O(n)$
Insertion	$O(1)$	$O(1)$
Deletion	$O(1)$	$O(1)$



Tree

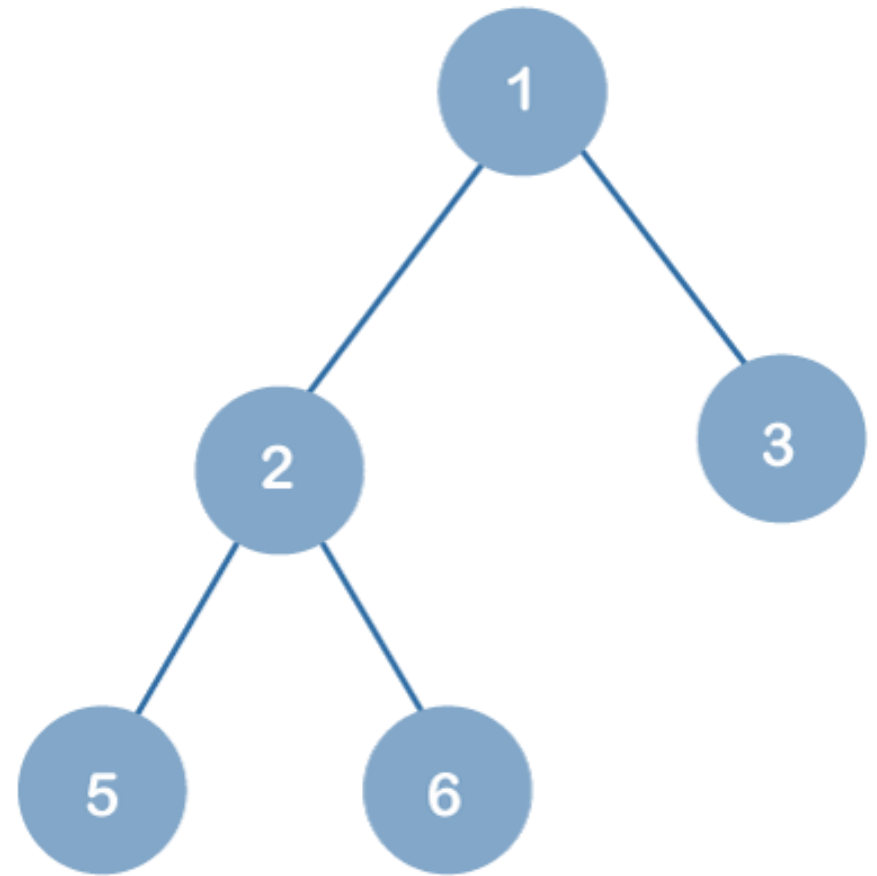
- **Root:** the topmost node.
- **Child node:** a descendant of any node
- **Parent:** the node contains any sub-node
- **Sibling:** nodes that have the same parent
- **Leaf Node:** the nodes don't have any child node, a.k.a. external nodes. (4, 9, 10, 6, 11, 8)
- **Internal nodes:** a node has at least one child node.
- **Ancestor nodes:-** any predecessor node on a path from the root to the given node.
 - nodes 1, 2, and 5 are the ancestors of node 10.
- **Descendant:** the immediate successors of the given node.
 - 10 is the descendant of node 5.

Introduction to Trees



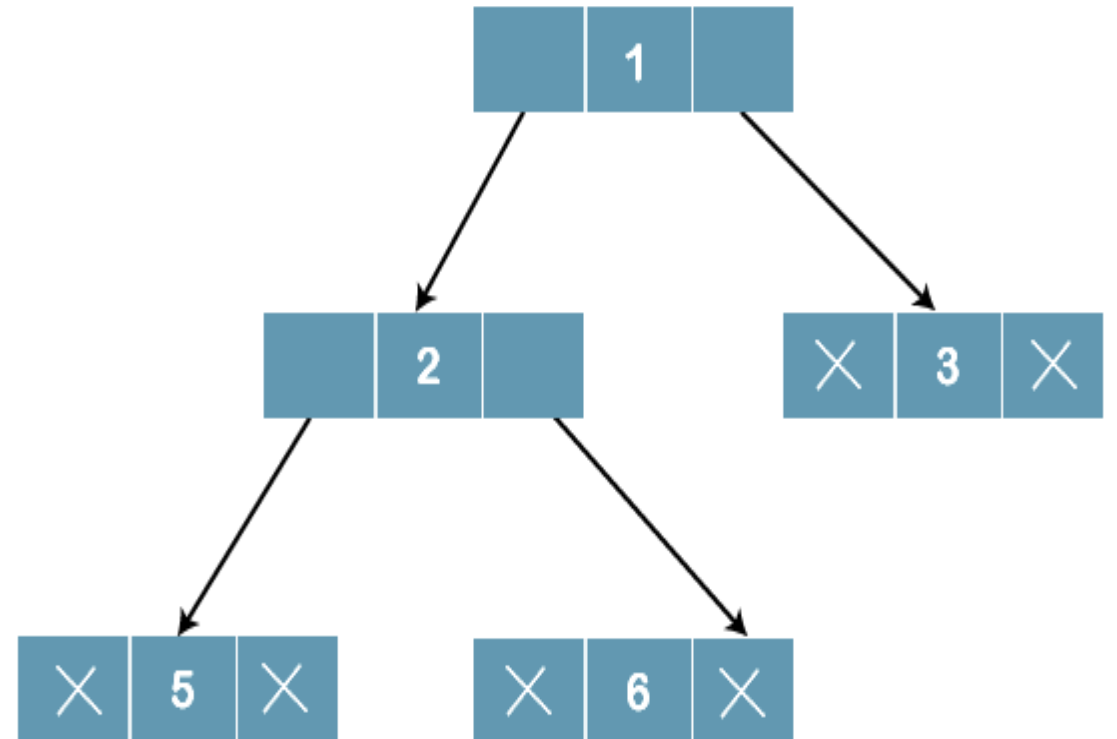
Binary Tree

- At each level of i , the max number of nodes is 2^i .
- The height of the tree is defined as the longest path from the root node to the leaf node. The tree which is shown above has a height equal to 3.



Binary Tree Implementation

```
class Node {  
    public int data;  
    public Node left;  
    public Node right;  
    public Node parent;  
  
    public Node(int value) {  
        data = value;  
        left = null;  
        right = null;  
        parent = null;  
    }  
}
```



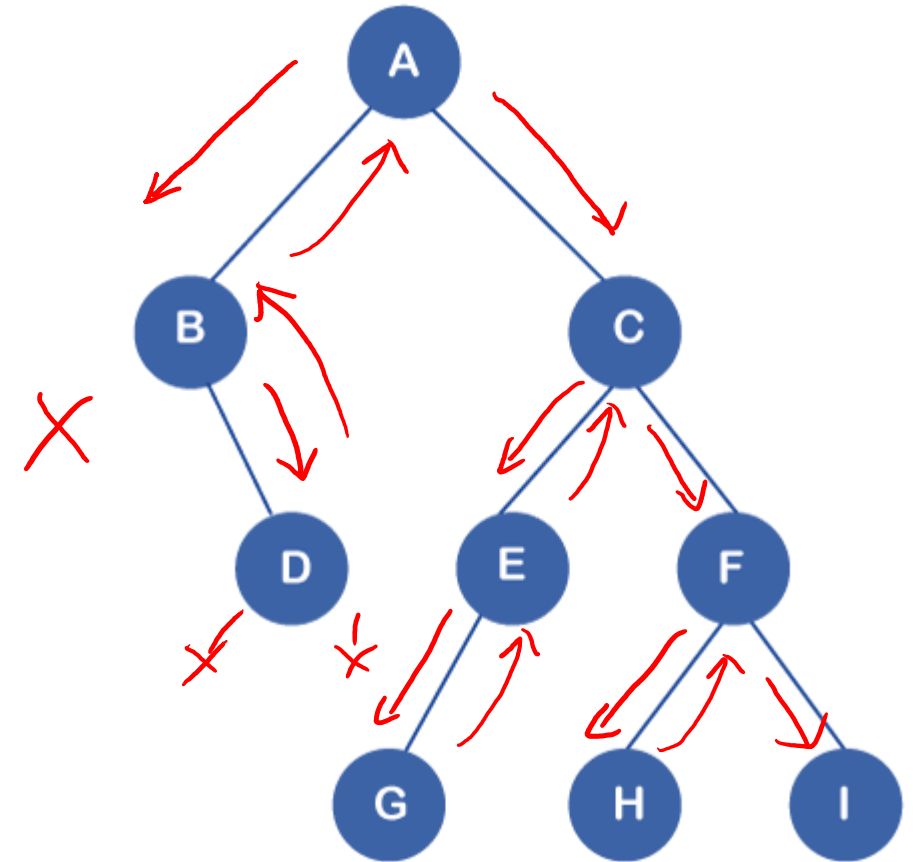
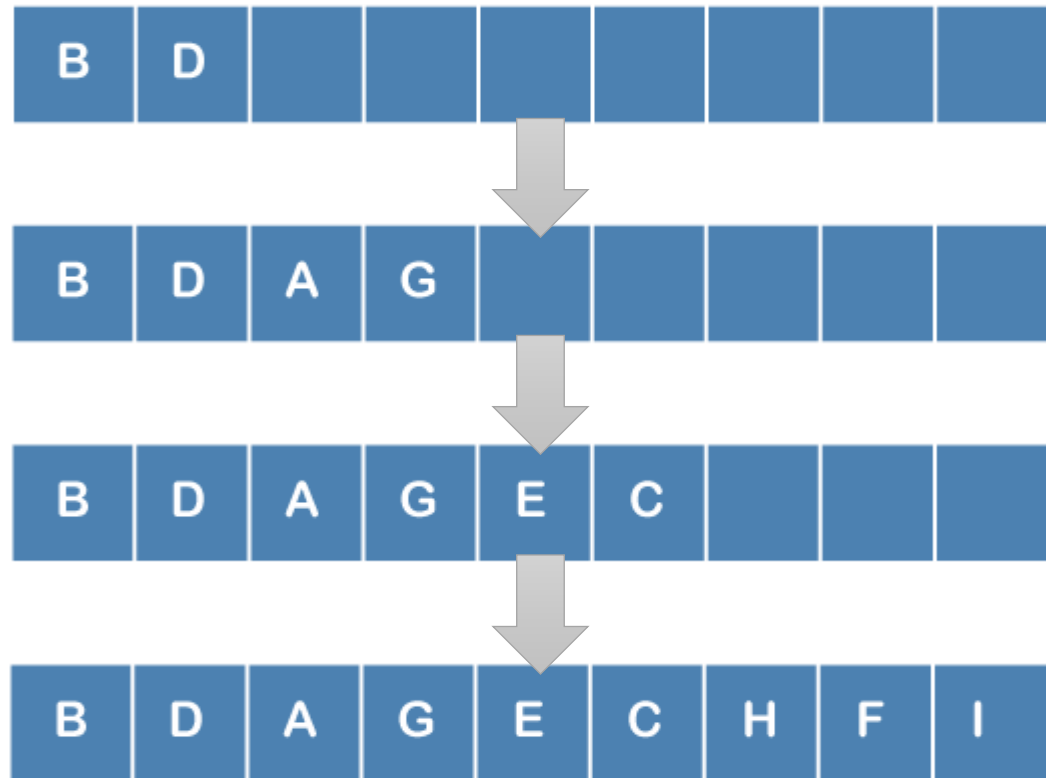
Tree Traversal

- In-order traversal
- Pre-order traversal
- Post-order traversal



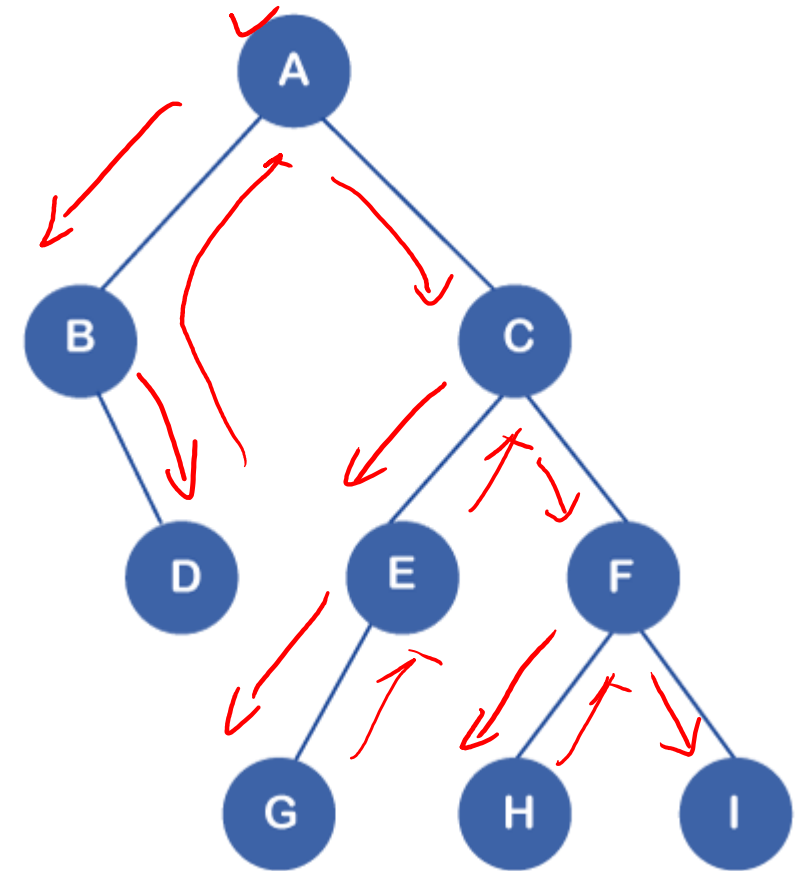
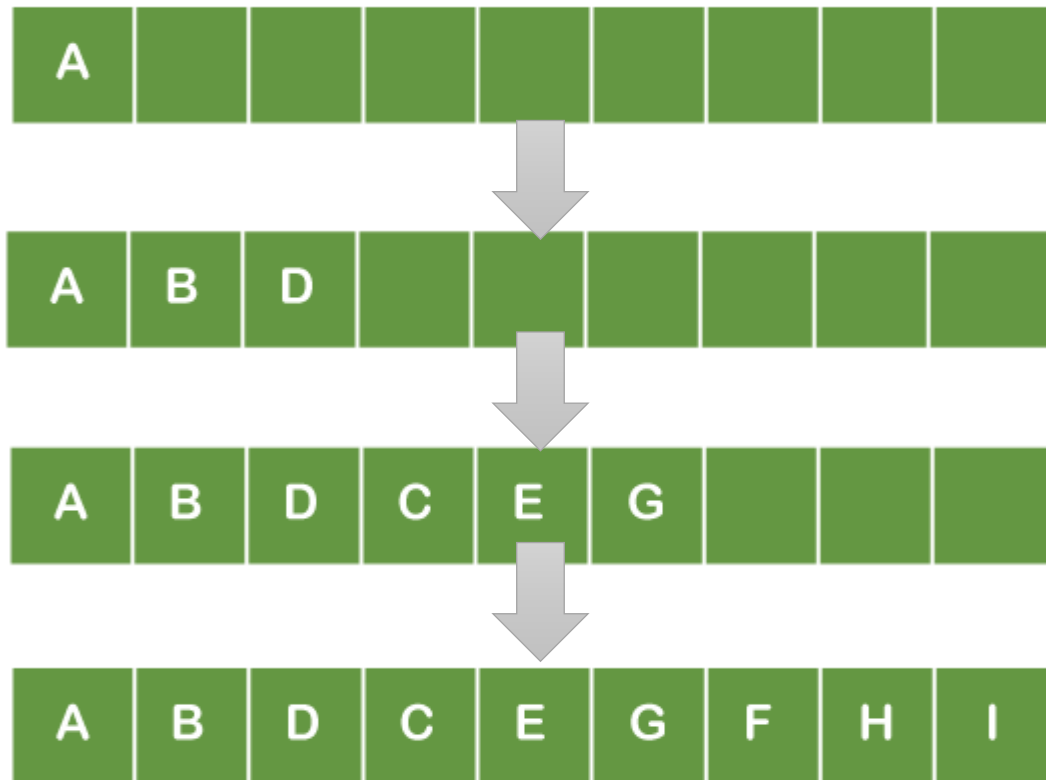
In-order Traversal

- Left -> Root -> Right



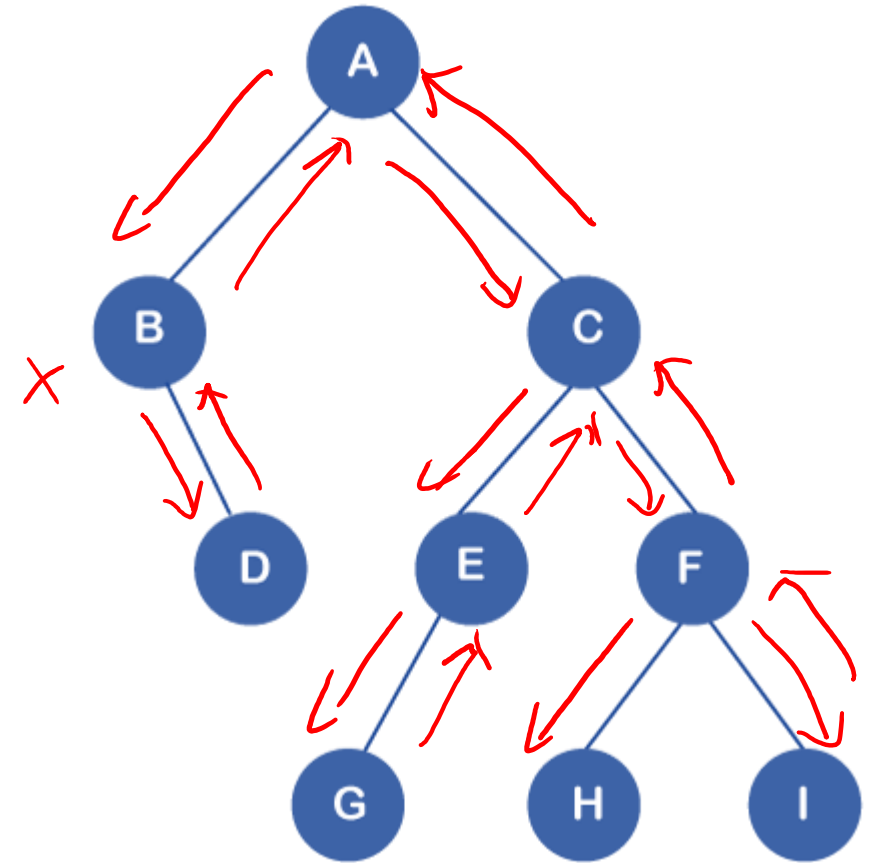
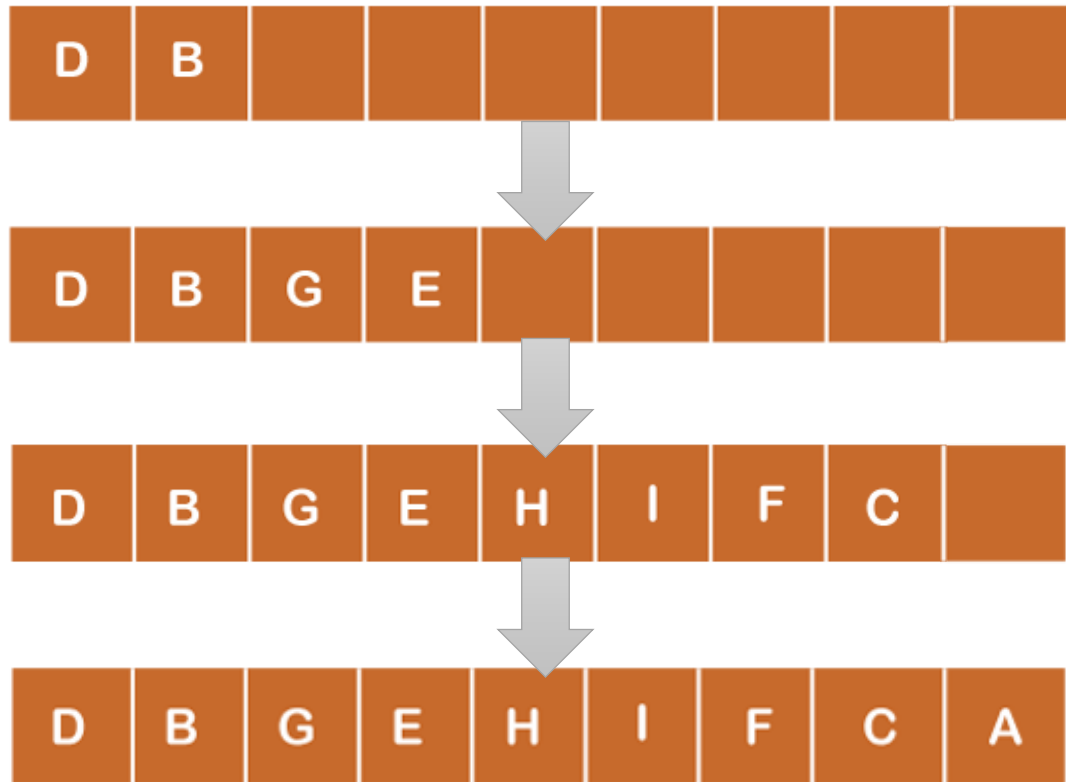
Pre-order Traversal

- Root -> Left -> Right



Post-order Traversal

- Left -> Right -> Root



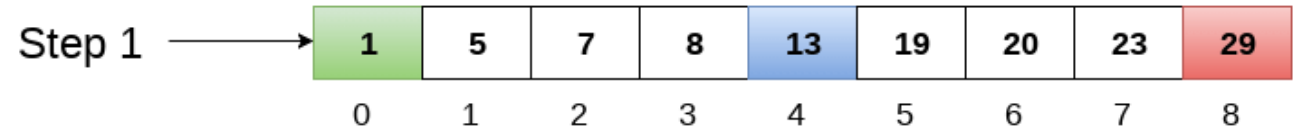
Recursive Traversal

```
public class BinaryTree {
    private Node root;
    public BinaryTree() { root = null;}
    public void inOrder(Node localRoot) {
        if (localRoot != null) {
            inOrder(localRoot.left);
            System.out.print(localRoot.data + " ");
            inOrder(localRoot.right);
        }
    }
    public void preOrder(Node localRoot) {
        if (localRoot != null) {
            System.out.print(localRoot.data + " ");
            preOrder(localRoot.left);
            preOrder(localRoot.right);
        }
    }
    public void postOrder(Node localRoot) {
        if (localRoot != null) {
            postOrder(localRoot.left);
            postOrder(localRoot.right);
            System.out.print(localRoot.data + " ");
        }
    }
}
```

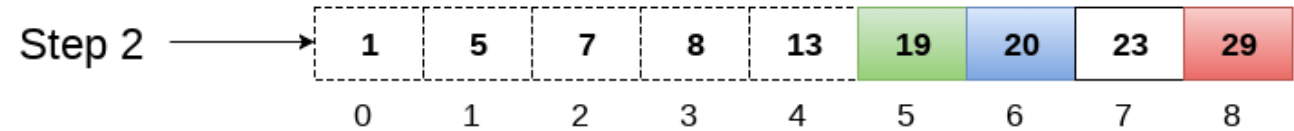


Binary Search

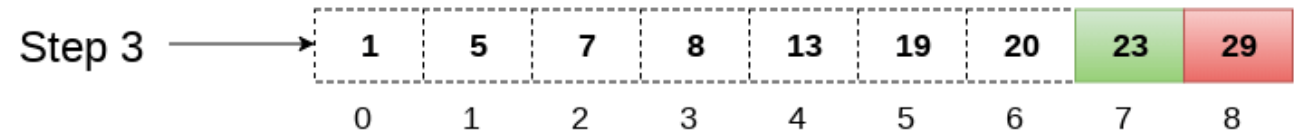
- Search an item in a **SORTED** array
- $O(\log N)$



$a[\text{mid}] = 13$
 $13 < 23$
 $\text{beg} = \text{mid} + 1 = 5$
 $\text{end} = 8$
 $\text{mid} = (\text{beg} + \text{end})/2 = 13 / 2 = 6$



$a[\text{mid}] = 20$
 $20 < 23$
 $\text{beg} = \text{mid} + 1 = 7$
 $\text{end} = 8$
 $\text{mid} = (\text{beg} + \text{end})/2 = 15 / 2 = 7$



$a[\text{mid}] = 23$
 $23 = 23$
 $\text{loc} = \text{mid}$



Binary Search in Java

```
public static int binarySearch(int[] data, int beg, int end, int item) {
    int mid;
    if(end >= beg)
    {
        mid = (beg + end)/2;
        if(data[mid] == item)
        {
            return mid;
        }
        else if(data[mid] < item)
        {
            return binarySearch(data, mid+1, end, item);
        }
        else
        {
            return binarySearch(data, beg, mid-1, item);
        }
    }
    return -1;
}
```

<https://www.javatpoint.com/binary-search>



Binary Search Test

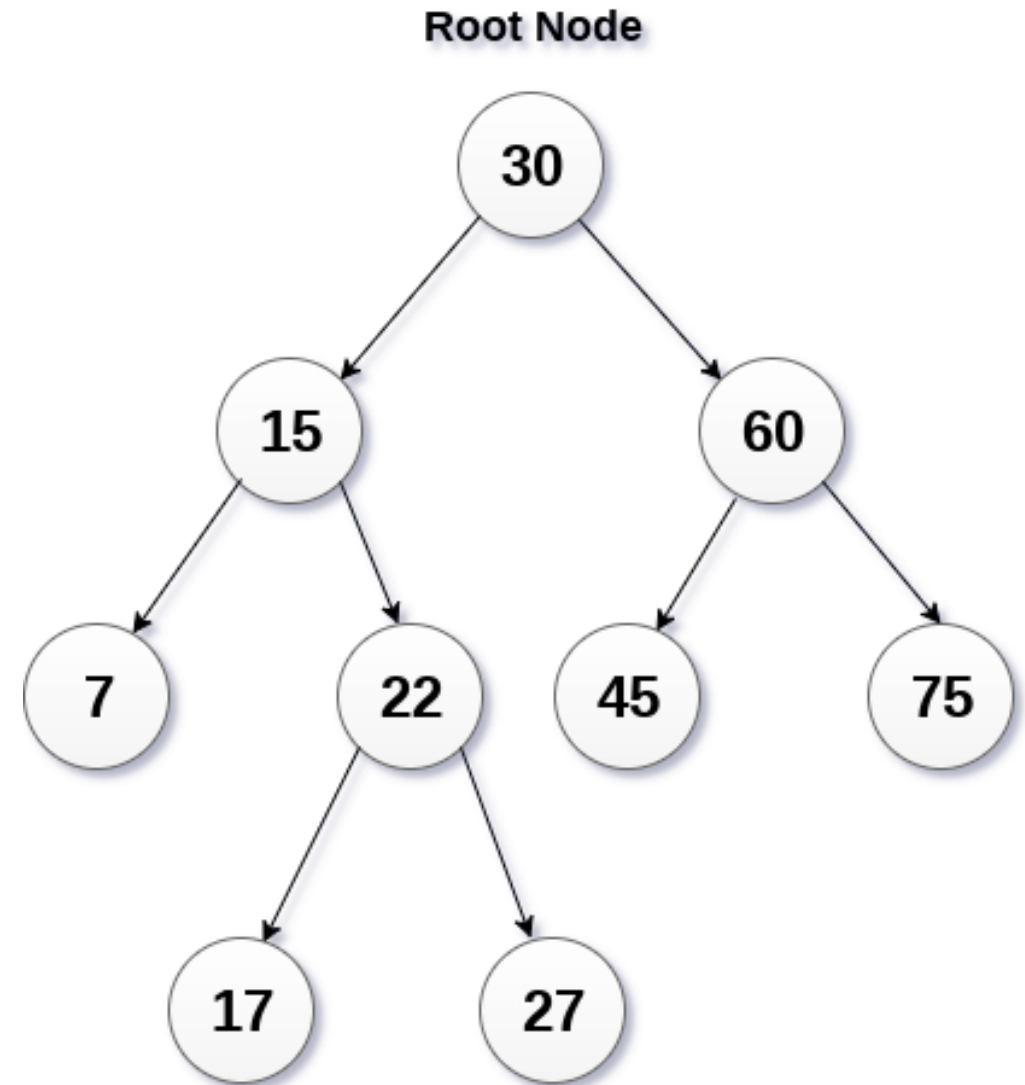
```
import java.util.*;
public class BinarySearch
{
    public static void main(String[] args) {
        int[] arr = {16, 19, 20, 23, 45, 56, 78, 90, 96, 100};
        int item, location = -1;
        System.out.println("Enter the item which you want to search");
        Scanner sc = new Scanner(System.in);
        item = sc.nextInt();
        location = binarySearch(arr, 0, 9, item);
        if(location != -1)
            System.out.println("the location of the item is "+location);
        else
            System.out.println("Item not found");
    }

    public static int binarySearch(int[] a, int beg, int end, int item) {...}
}
```



Binary Search Tree (BST)

- The value of all the nodes in the left sub-tree is less than the value of the root
- Similarly, value of all the nodes in the right sub-tree is greater than or equal to the value of the root



Binary Search Tree



Insert a Node into BST

```
public class BSTRecursive {
    private Node root;
    BSTRecursive() {
        root = null;
    }
    private Node insert(Node node, int data) {
        if (node == null) {
            node = new Node(data);
        } else if (node.data > data) {
            node.left = insert(node.left, data);
        } else if (node.data < data) {
            node.right = insert(node.right, data);
        }
        return node;
    }
    public void add(int data) {
        this.root = insert(this.root, data);
    }
    ...
    ... https://github.com/TheAlgorithms/Java/blob/master/DataStructures/Trees/BSTRecursive.java

```



Search a Node in BST

```
public class BSTRecursive {
    private boolean search(Node node, int data) {
        if (node == null) {
            return false;
        } else if (node.data == data) {
            return true;
        } else if (node.data > data) {
            return search(node.left, data);
        } else {
            return search(node.right, data);
        }
    }
    public boolean find(int data) {
        if (search(this.root, data)) {
            System.out.println(data + " is present in given BST.");
            return true;
        }
        System.out.println(data + " not found.");
        return false;
    }
}
```



Delete Node

```
private Node delete(Node node, int data) {
    if (node == null) {
        System.out.println("No such data present in BST.");
    } else if (node.data > data) {
        node.left = delete(node.left, data);
    } else if (node.data < data) {
        node.right = delete(node.right, data);
    } else {
        if (node.right == null && node.left == null) { // If it is leaf node
            node = null;
        } else if (node.left == null) { // If only right node is present
            Node temp = node.right;
            node.right = null;
            node = temp;
        } else if (node.right == null) { // Only left node is present
            Node temp = node.left;
            node.left = null;
            node = temp;
        } else { // both child are present
            Node temp = node.right;
            // Find leftmost child of right subtree
            while (temp.left != null) { temp = temp.left; }
            node.data = temp.data;
            node.right = delete(node.right, temp.data);
        }
    }
}
return node;
}
```



BST Final Test

```
public class BSTRecursive {
    public static void main(String[] args) {
        BSTIterative tree = new BSTIterative();
        tree.add(5);
        tree.add(10);
        tree.add(9);
        assert !tree.find(4) : "4 is not yet present in BST";
        assert tree.find(10) : "10 should be present in BST";
        tree.remove(9);
        assert !tree.find(9) : "9 was just deleted from BST";
        tree.remove(1);
        assert !tree.find(1) : "1 was not found so deleting would do no change";
        tree.add(20);
        tree.add(70);
        assert tree.find(70) : "70 was inserted but not found";
        /*
        Will print in following order 5 10 20 70
        */
        tree.inorder();
    }
}
```



Data Structure Big-O Cheat Sheet

Data Structure	Time Complexity								Space Complexity
	Average				Worst				Worst
	Access	Search	Insertion	Deletion	Access	Search	Insertion	Deletion	
<u>Array</u>	$\theta(1)$	$\theta(n)$	$\theta(n)$	$\theta(n)$	$\theta(1)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
<u>Stack</u>	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$O(n)$	$O(n)$	$\theta(1)$	$\theta(1)$	$O(n)$
<u>Queue</u>	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$O(n)$	$O(n)$	$\theta(1)$	$\theta(1)$	$O(n)$
<u>Singly-Linked List</u>	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$O(n)$	$O(n)$	$\theta(1)$	$\theta(1)$	$O(n)$
<u>Doubly-Linked List</u>	$\theta(n)$	$\theta(n)$	$\theta(1)$	$\theta(1)$	$O(n)$	$O(n)$	$\theta(1)$	$\theta(1)$	$O(n)$
<u>Skip List</u>	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n \log(n))$
<u>Hash Table</u>	N/A	$\theta(1)$	$\theta(1)$	$\theta(1)$	N/A	$O(n)$	$O(n)$	$O(n)$	$O(n)$
<u>Binary Search Tree</u>	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
<u>Cartesian Tree</u>	N/A	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	N/A	$O(n)$	$O(n)$	$O(n)$	$O(n)$
<u>B-Tree</u>	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
<u>Red-Black Tree</u>	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
<u>Splay Tree</u>	N/A	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	N/A	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
<u>AVL Tree</u>	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(\log(n))$	$O(n)$
<u>KD Tree</u>	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$



References

- <https://www.javatpoint.com/data-structure-tutorial>
- <https://github.com/TheAlgorithms/Java/tree/master/DataStructures>
- <https://www.bigocheatsheet.com/>